

Average-Case Hardness in Proof Complexity

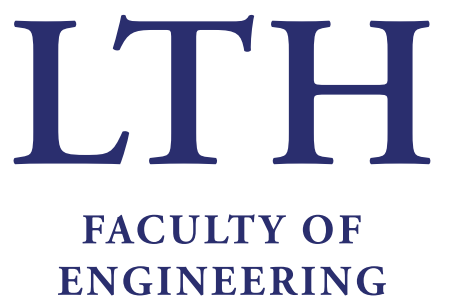
(with focus on clique and colouring)

Susanna F. de Rezende

Lund University

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Why study average-case?

- ▶ Natural question: Are hard problems rare? Or are most problems hard?
- ▶ Relations to:
 - *Pseudorandomness*
 - *Cryptography*
 - *Learning*
 - *Meta-complexity*
- ▶ Candidate hard instances for unconditional lower bounds
 - Lower bounds for algorithmic paradigms
 - Techniques that captures “*what makes the problem hard*”

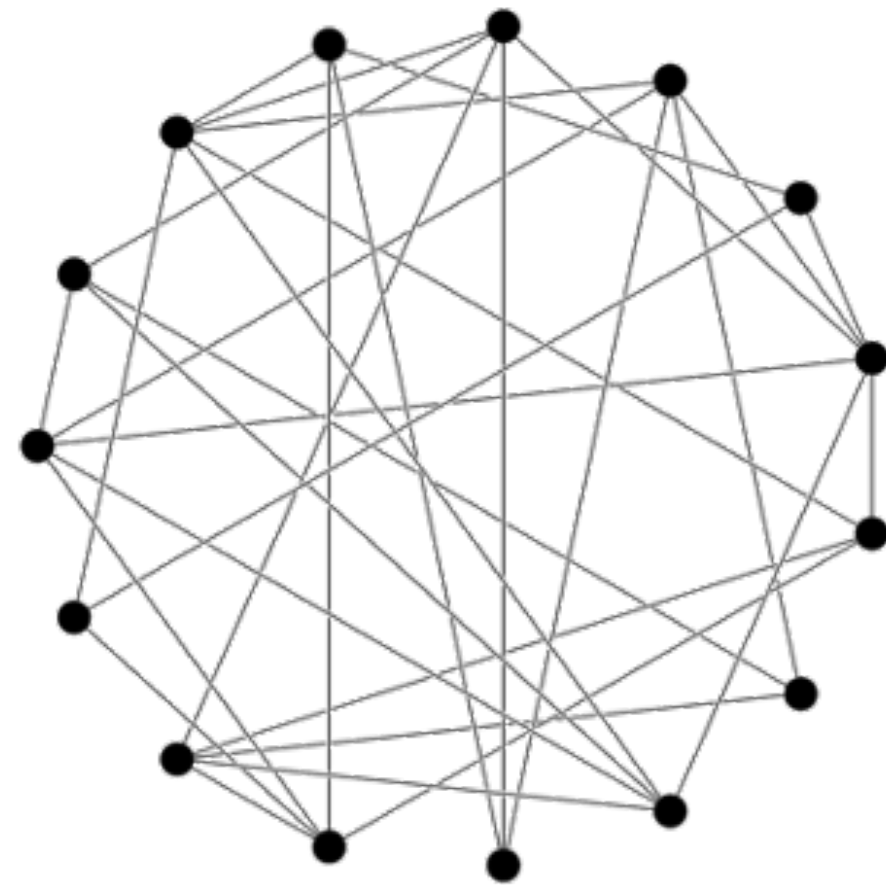
Plan outline

- ▶ Planted clique
- ▶ Proof systems (and algorithms)
- ▶ Proof complexity lower bounds for planted clique
- ▶ Planted colouring and lower bounds
- ▶ New techniques for clique
- ▶ Open problems

Planted clique problem

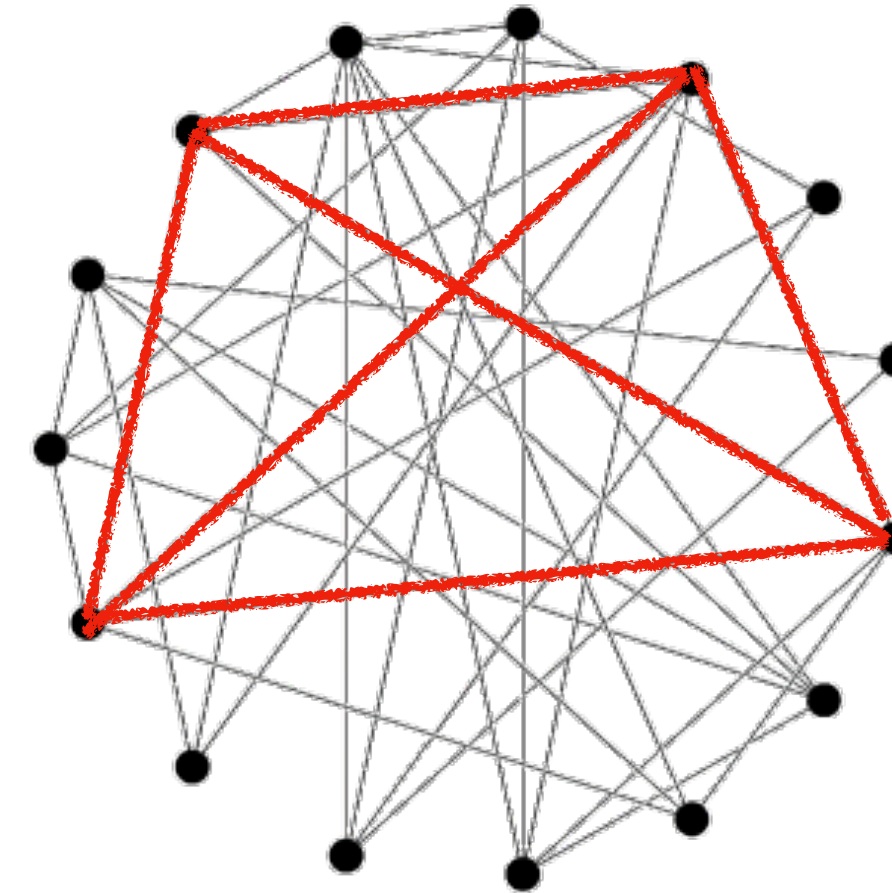
► Erdős–Rényi random graph: $G \sim \mathcal{G}(n, 1/2)$

whp largest clique has size $\omega(G) \approx 2 \log n$



► Planted k -clique: $G \sim \mathcal{G}(n, 1/2, k)$

$G' + K_k$ where $G' \sim \mathcal{G}(n, 1/2)$ and K_k a random k -clique



Polynomial time algorithm that distinguishes?

k -clique

impossible

$G \sim \mathcal{G}(n, 1/2)$

$k = 2 \log n$

algorithmically hard

algorithmically easy

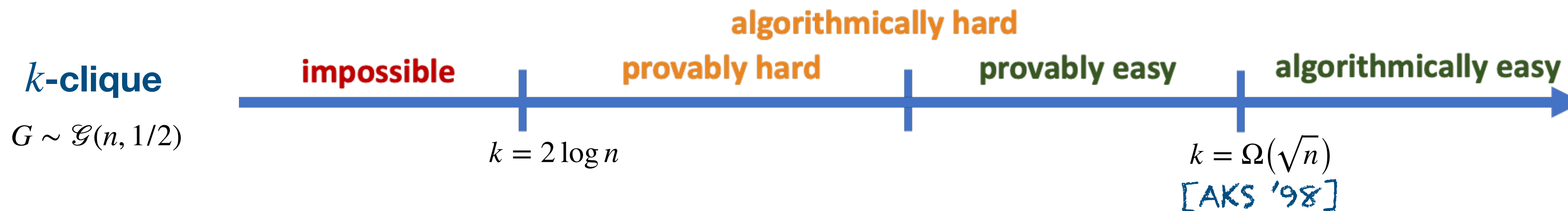
Planted clique problem

Given G , decide if $G \sim \mathcal{G}(n, 1/2)$ or $G \sim \mathcal{G}(n, 1/2, k)$

- ▶ Naïve $n^{O(\log n)}$ algorithm since max clique in $G \sim \mathcal{G}(n, 1/2)$ has size $\sim 2 \log n$
- ▶ Polynomial-time algorithm when $k \geq \Omega(\sqrt{n})$ [AKS '98]
- ▶ Otherwise believed to be hard: planted clique conjecture

Goal: Prove planted clique conjecture for bounded computational models

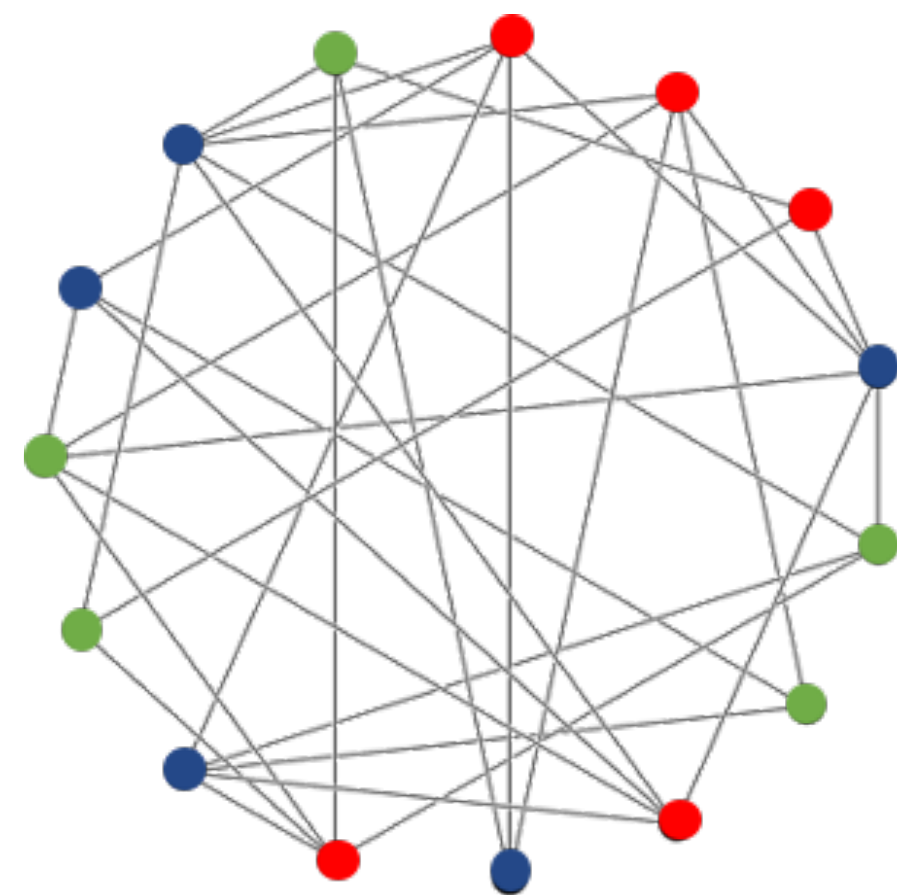
- ▶ Trace of algorithms give proof in some *proof system*
- ▶ *Lower bound on size of proof \rightarrow lower bound on running time*



Planted clique problem

► Erdős–Rényi random graph: $G \sim \mathcal{G}(n, 1/2)$

whp largest clique has size $\omega(G) \approx 2 \log n$

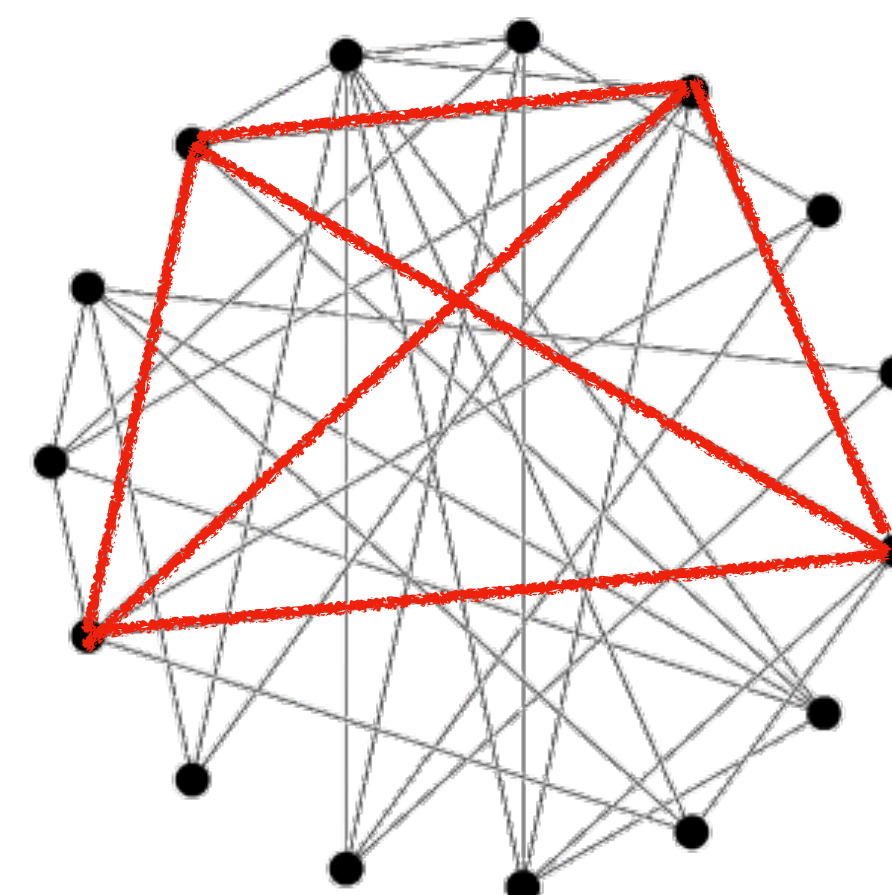


$$\chi(G) < k \Rightarrow \omega(G) < k$$

$$\omega(G) \leq \vartheta(\overline{G}) \leq \chi(G)$$

► Planted k -clique: $G \sim \mathcal{G}(n, 1/2, k)$

$G' + K_k$ where $G' \sim \mathcal{G}(n, 1/2)$ and K_k a random k -clique

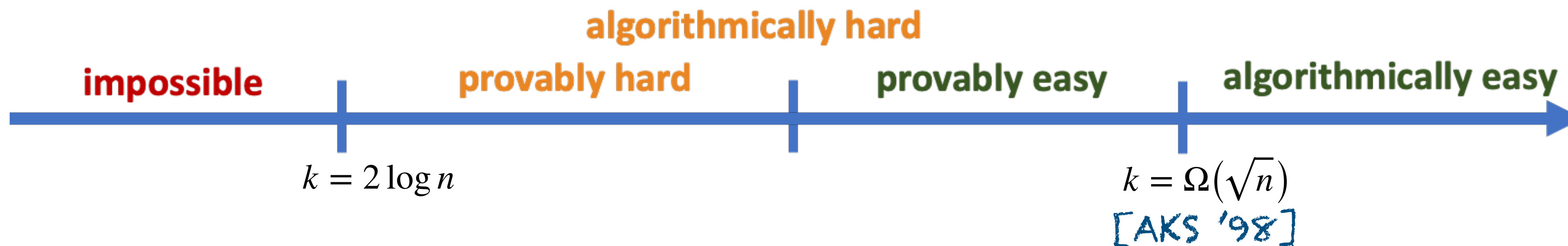


Three variations:

- Search: Given $G \sim \mathcal{G}(n, 1/2, k)$ find k -clique
- Refutation: Given $G \sim \mathcal{G}(n, 1/2)$ prove no k -clique
- Decision: Given $G \sim \mathcal{G}(n, 1/2)$ or $G \sim \mathcal{G}(n, 1/2, k)$ decide which

k -clique

$G \sim \mathcal{G}(n, 1/2)$



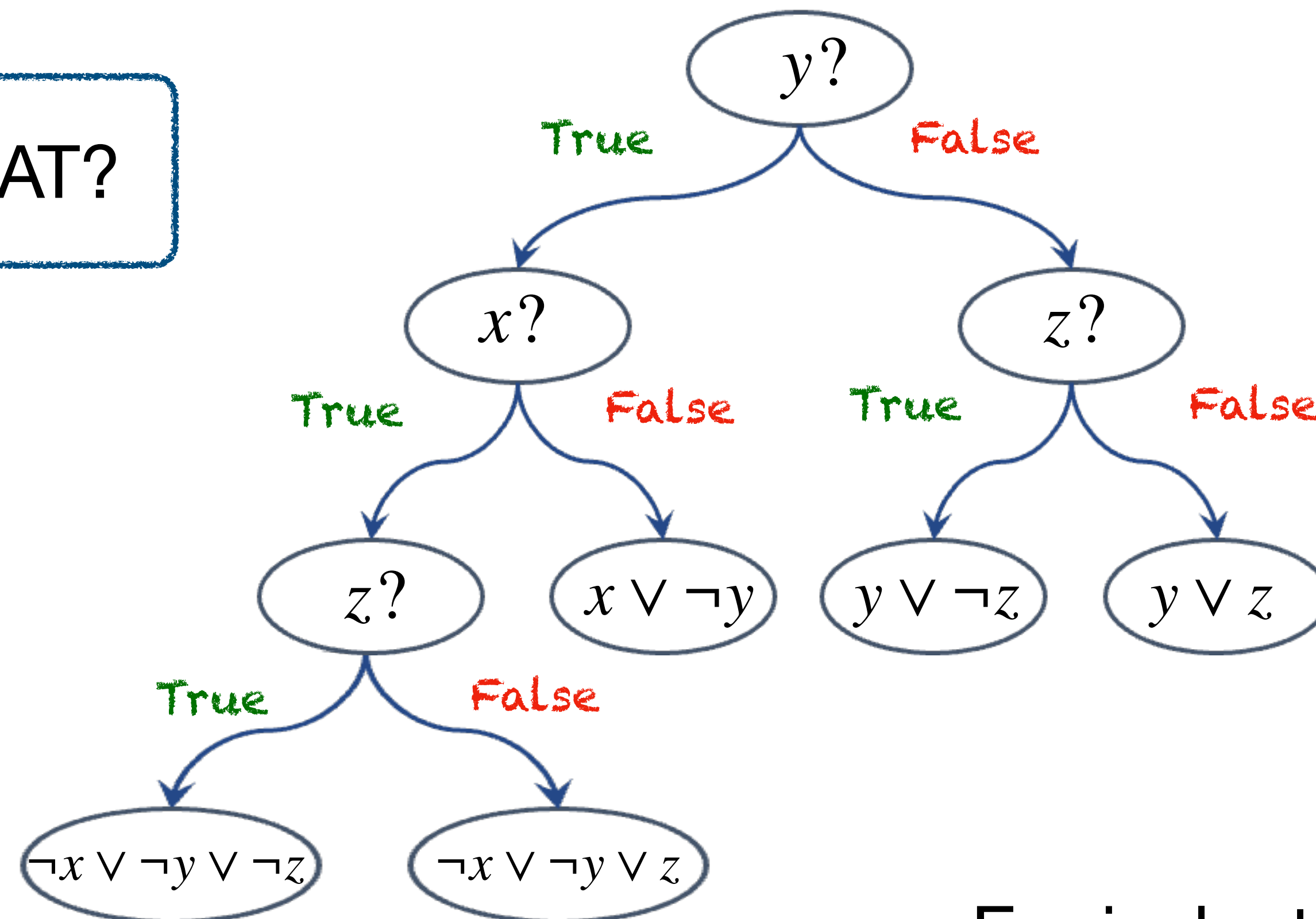
Why clique?

-
- PC_p conjecture
- k-partite PC
- hypergraph PC
- detection in hidden partition models (5)
- semirandom community recovery (3)
- bipartite PC (1)
- k-part (4)
- planted subtensor (8)
- negative sparse PCA (6)
- imbalanced sparse Gaussian mixtures (4)
- balanced sparse Gaussian mixtures (7)
- tensor PCA (4)
- robust SLR (6)
- unsigned SLR (6)
- robust sparse mean estimation (6)
- universality for learning sparse mixtures (7)
- mixture of SLRs
- 07]
- 5]
- [Brennan, Bresler '20]

“Decision tree” proof (DPLL)

CNF formula: $(\neg x \vee \neg y \vee z) \wedge (x \vee z) \wedge (x \vee \neg y) \wedge (y \vee \neg z) \wedge (\neg x \vee \neg y \vee \neg z) \wedge (y \vee z)$

Is formula SAT?



Equivalent to tree-like resolution

Resolution proof (CDCL SAT solvers)

CNF formula: $(\neg x \vee \neg y \vee z) \wedge (x \vee z) \wedge (x \vee \neg y)$
 $\wedge (y \vee \neg z) \wedge (\neg x \vee \neg y \vee \neg z) \wedge (y \vee z)$

- Resolution refutation of F : derivation of empty clause \perp from formula

using resolution rule $\frac{A \vee x \quad B \vee \neg x}{A \vee B}$

Proof size: # of clauses in proof

$$\begin{array}{c}
 \frac{\neg x \vee \neg y \vee z \quad \neg x \vee \neg y \vee \neg z}{\neg x \vee \neg y} \qquad \frac{x \vee \neg y}{\neg y} \qquad \frac{y \vee z \quad y \vee \neg z}{y} \\
 \hline
 \frac{\neg y \quad y}{\perp}
 \end{array}$$

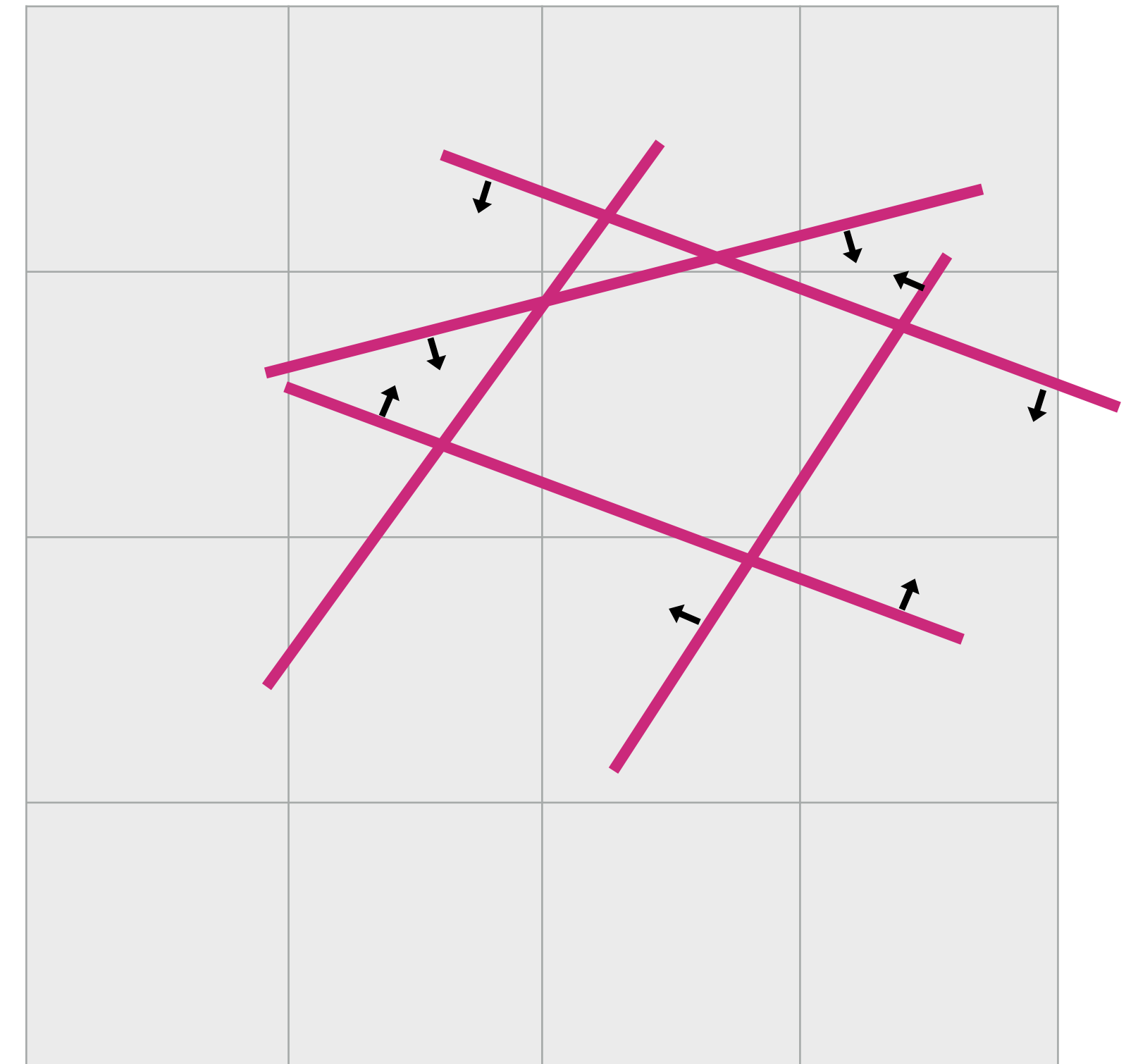
Cutting planes (integer linear programming)

- Constraints: inequalities instead of clauses

$$x \vee y \vee \neg z \quad \longrightarrow \quad x + y + (1 - z) \geq 1$$

Boolean constraints: $0 \leq x \leq 1$

- Rules: linear combination, integer reasoning
- e.g., $2x + 2y \geq 1 \quad \longrightarrow \quad x + y \geq 1$
- Refutation: derive $1 \leq 0$



Proof size: # of inequalities in proof

Algebraic and semi-algebraic proof systems

- Constraints: polynomials instead of clauses

$$x \vee y \vee \neg z \longrightarrow (1 - x)(1 - y)z = 0 \longrightarrow \bar{x} \bar{y} z = 0$$

Boolean constraints: $x^2 = x$ (and $\bar{x} + x = 1$)

- UNSAT iff no common roots

- **Hilbert's Nullstellensatz, Polynomial Calculus (Gröbner basis computation)**

- UNSAT iff sum of polynomials * constraints is a positive function $\sum_i p_i \cdot C_i > 0$

- **LP/SDP relaxations: Sherali-Adams, Sum-of-Square**

Proof size: # of monomials in proof
Proof degree: max degree of monomials in proof

$$\sum_i p_i \cdot C_i = 1 + P(x)$$

non-negative function
(sum of monomials or
sum of squares)

arbitrary
polynomial

input polynomial
constraint

Sum of monomials: $\sum_i \alpha_i \cdot \prod_{j \in A_i} x_j \cdot \prod_{j \in B_j} \bar{x}_j$
 $\alpha_i \geq 0$

Sum of squares: $\sum_i q_i^2$

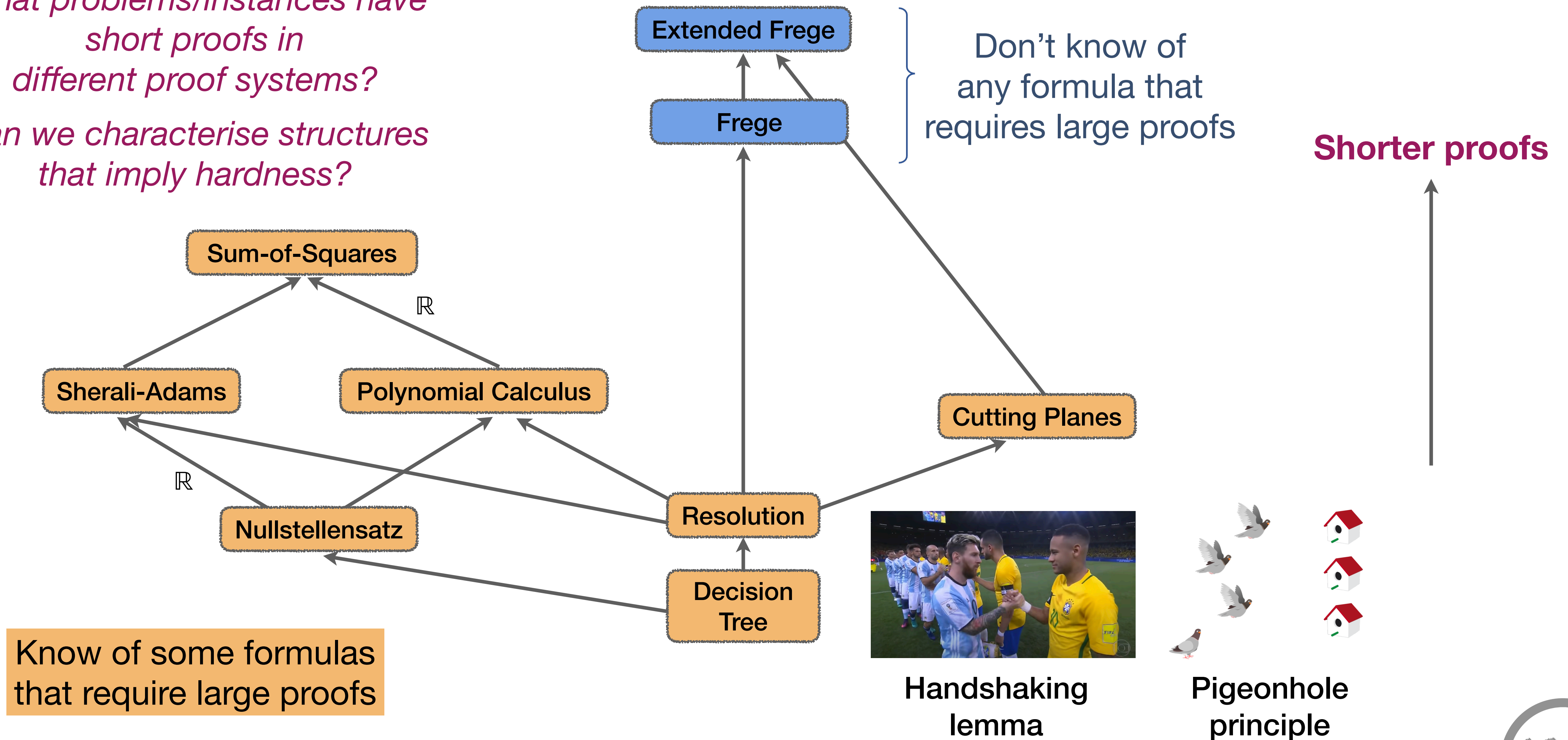
Why sum of squares?

- ▶ Can count (refute pigeonhole principle in degree 2)
- ▶ Strongest known algorithmic technique for many optimisation problems
- ▶ Some bounds optimal under Unique Games Conjecture
- ▶ Captures many polynomial time algorithms
- ▶ Degree-2 captures spectral algorithms
- ▶ In general, sum of squares exponentially stronger than Sherali-Adams
- ▶ For some problems, Sherali-Adams just as powerful as sum of squares

Hierarchy of proof systems

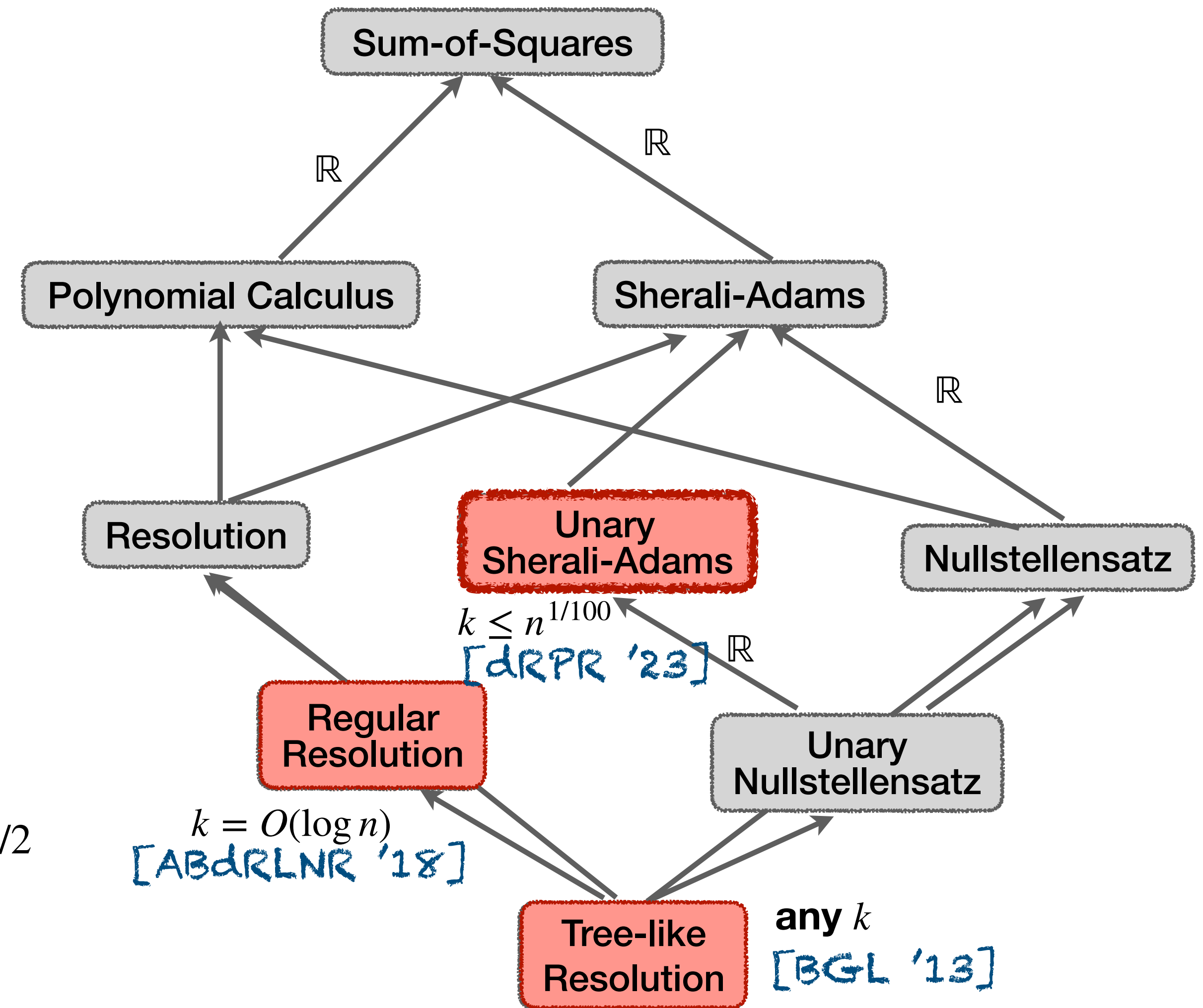
What problems/instances have short proofs in different proof systems?

Can we characterise structures that imply hardness?



Size lower bounds of $n^{\Omega(\log n)}$ for planted clique

- ▶ Graphs $G \sim \mathcal{G}(n, 1/2)$
- ▶ Upper bound $n^{O(\log n)}$ for $k > 2 \log n$
- ▶ Some related results:
- ▶ Resolution:
 - Denser graphs (non-tight) [BIS '07, Pang '21]
 - binary encoding [LPRT '17, DGGM '20]
- ▶ Degree lower bounds for SoS for $k < n^{1/2}$ [MPW '15, BHKKMP '19, Pang '21]



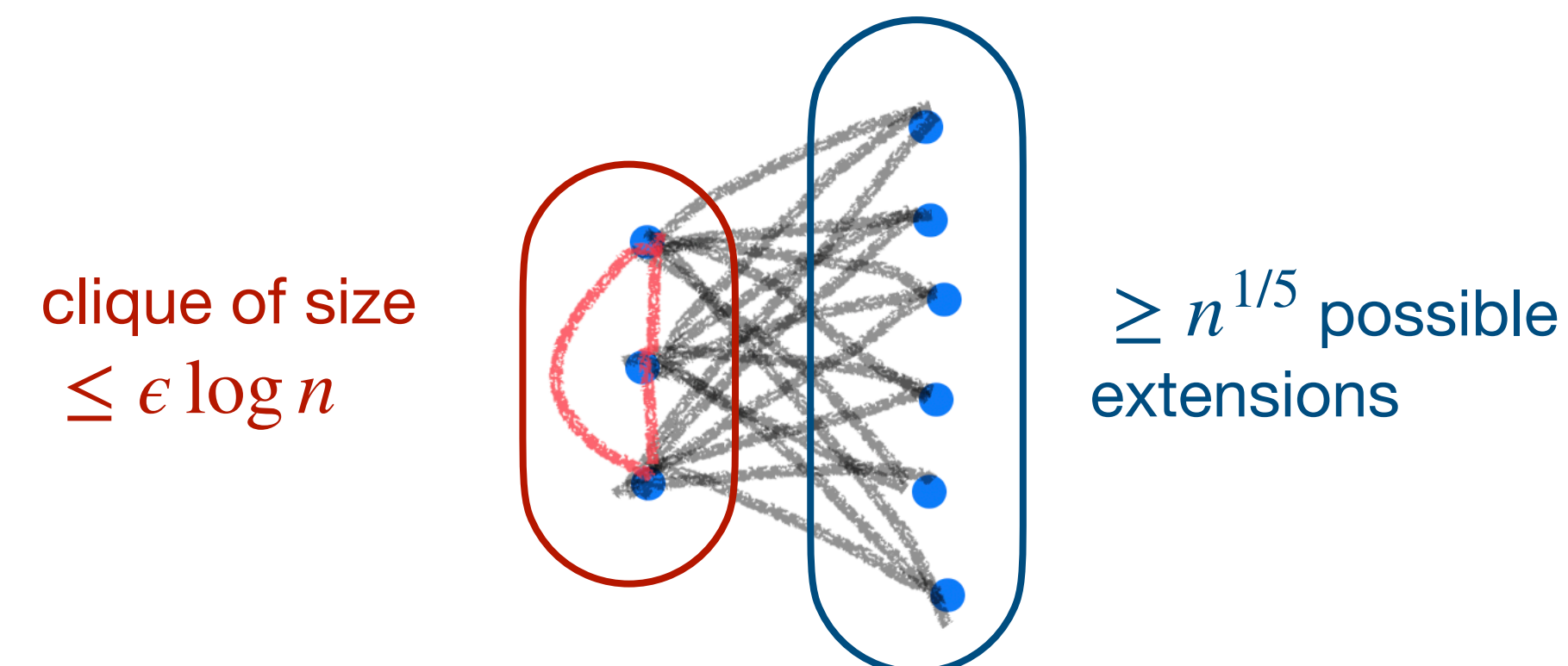
Resolution complexity of clique

- ▶ Resolution captures state-of-the-art algorithms
- ▶ Backtracking search with branch-and-bound strategy: if clear that current search-branch will not lead to larger clique, cut off search and backtrack
- ▶ Can we prove that resolution requires size $n^{\Omega(\log n)}$ for planted clique?
[Beverdoff-Galesi-Lauria '13]
- ▶ Prove this for tree-like resolution (proof size $\geq \#$ of maximal cliques)
- ▶ Prove for *regular* resolution $n^{\Omega(\log n)}$ lower bound for $k = O(\log n)$ [ABdRLNR '18]

Proof strategy for average-case lower bounds

Define property \mathcal{P} s.t.

- ▶ If G has property \mathcal{P} then lower bound holds
- ▶ With high probability $G \sim \mathcal{G}(n, 1/2)$ has property \mathcal{P}



For tree-like resolution:

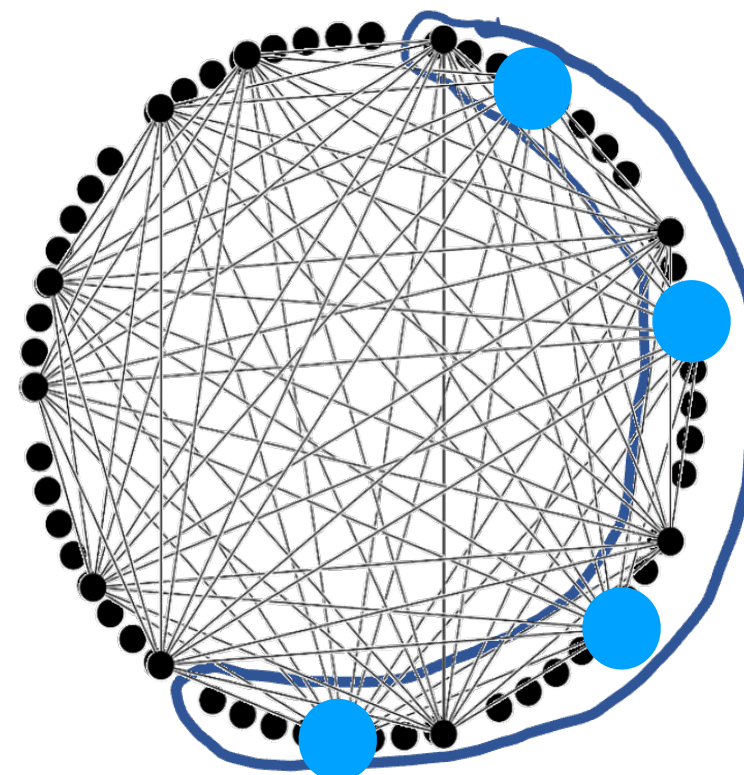
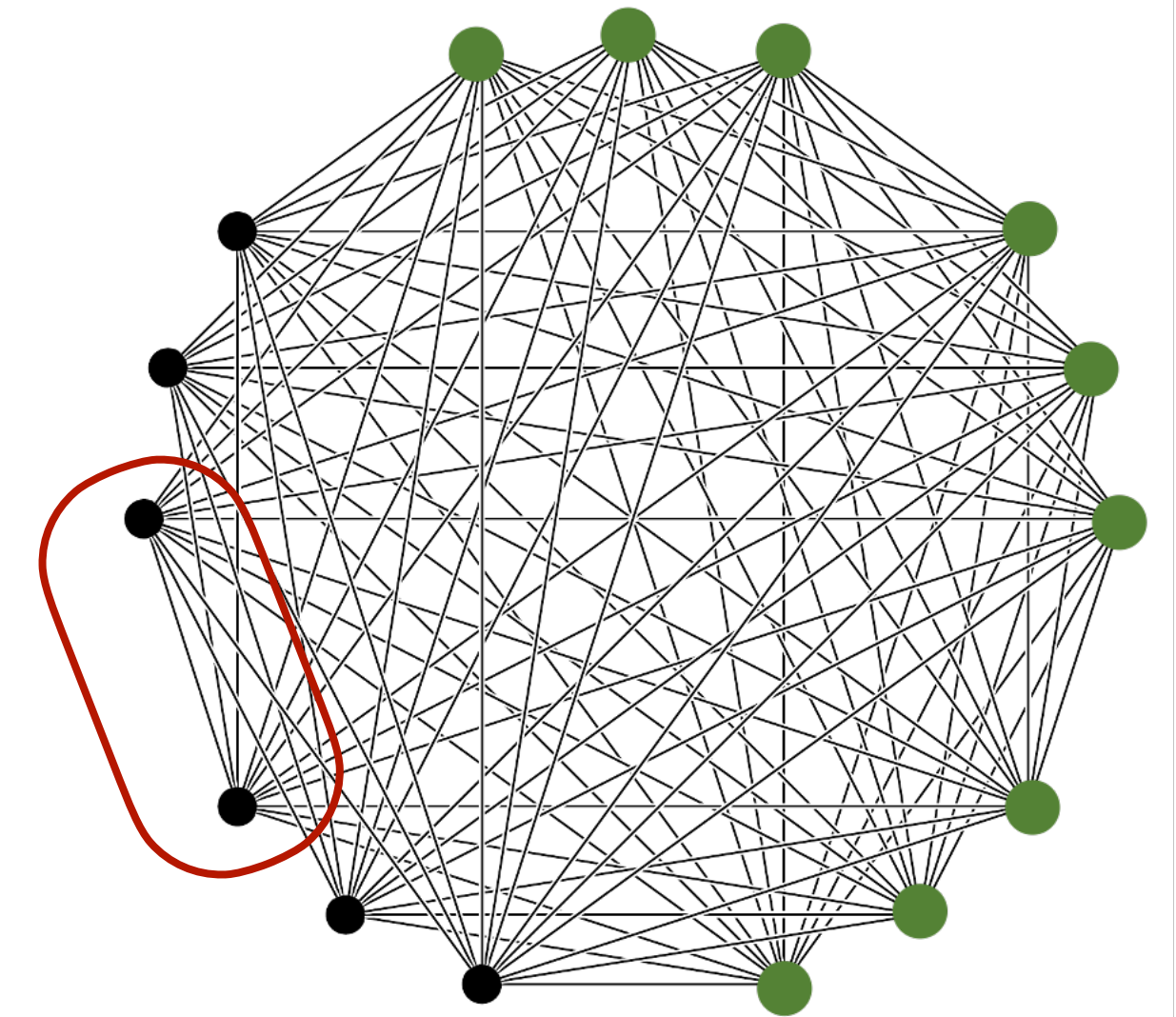
- ▶ **Rich extensions property**: every clique of size $\leq \epsilon \log n$ has $\geq n^{1/5}$ possible extensions
 - If G has **rich extension property**, then tree-like resolution size $n^{\Omega(\log n)}$
 - $G \sim \mathcal{G}(n, 1/2)$ has the **rich extension property**
- ▶ Other graphs that have **rich extension property**: complete ℓ -partite graphs, for $\ell < 2 \log n$

What makes random graphs hard?

- ▶ Complete ℓ -partite graphs, for $\ell < 2 \log n$, not hard!
- ▶ Not even for regular resolution, upper bound $2^{O(\ell)} \cdot n^{O(1)}$

For regular resolution:

- ▶ **Rich extensions property**
- ▶ **Small error sets property**: any large set of vertices “almost” has **rich extension property**, i.e., not many “error cliques” with few extensions



What makes random graphs hard?

For unary Sherali-Adams:

- ▶ **Rich extensions property**
- ▶ **Small error sets property**
- ▶ Also need to analyse Fourier characters!
 - ▶ Much more complicated (pseudo-calibration)
 - ▶ Not combinatorial
 - ▶ We will get back to this later

Planted k -colouring

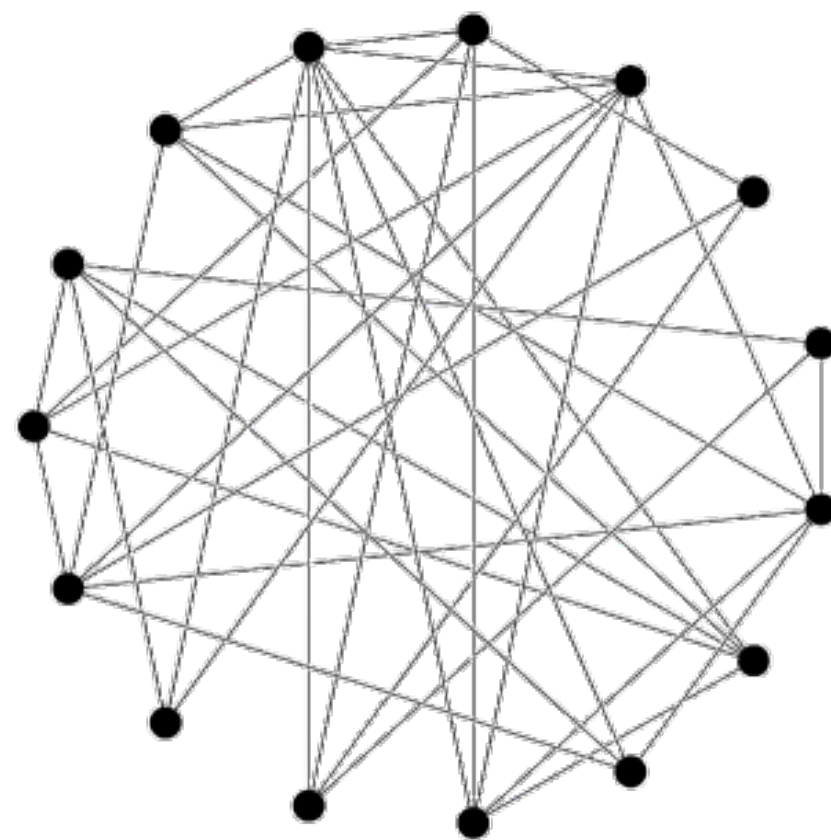
► Erdős–Rényi random graph: $G \sim \mathcal{G}(n, d/n)$

► or d -regular random graph: $G \sim \mathcal{G}_{n,d}$

where $d \geq 2k \ln k - \ln k$

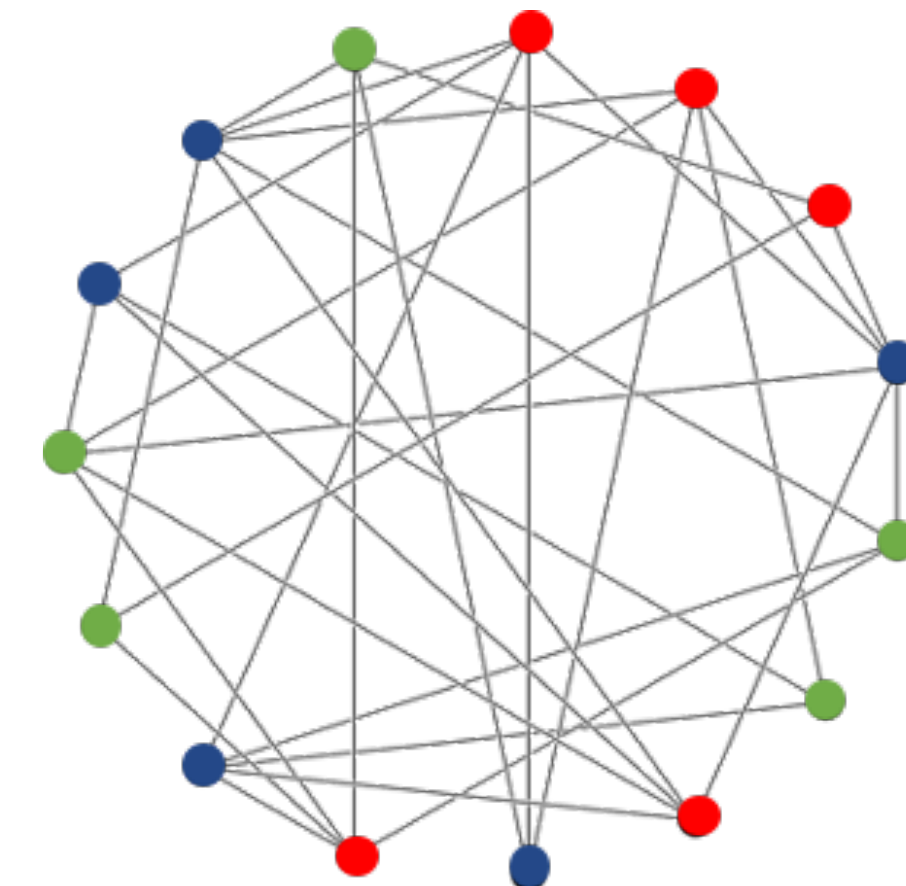
► Planted k -colouring: $G \sim \mathcal{G}_k(n, d/n)$ or $G \sim \mathcal{G}_{n,d,k}$

fix k -colouring and sample graph respecting colouring



Polynomial time algorithm that distinguishes?

Refutation: Given $G \sim \mathcal{G}(n, d/n)$ prove no k -colouring



impossible

algorithmically hard?

algorithmically easy?

“trivial”

$\omega(G) > k$

$$d = 2k \ln k - \ln k$$

$$d = n^{1-2/k}$$

Complexity of colouring

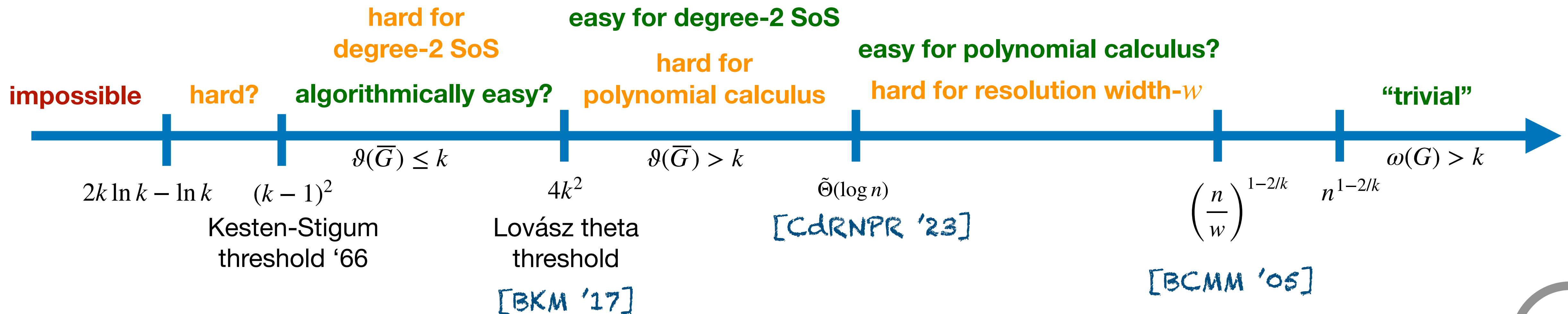
Can we colour G with k colours without monochromatic edges?

- ▶ k -colouring is NP-hard for $k \geq 3$ [Karp '72]
- ▶ Appears to be hard on average for $G \sim \mathcal{G}_{n,d}$ or $G \sim \mathcal{G}(n, d/n)$, where $d \approx 2k \ln k$
- ▶ No known **average-case reduction** from planted clique
- ▶ Approximating $\chi(G)$ is hard [..., Zuckerman '07]
- ▶ Worst-case / average-case complexity of colouring? [Beame, Culberson, Mitchell, Moore '05]

Complexity of colouring random graphs

Algorithms solving colouring for $G \sim \mathcal{G}_{n,d}$ or $G \sim \mathcal{G}(n, d/n)$:

- ▶ McDiarmid calculus '84: captured by resolution [Beame, Culberson, Mitchell, Moore '05]
- ▶ Algebraic methods: captured by Nullstellensatz and polynomial calculus
- ▶ Lovász theta function: captured by SoS [Banks, Kleinberg, Moore '17]



Simplified summary

	k-clique	k-coloring	3-SAT		3-XOR
Tree-like Resolution	HARD [Beyersdorff, Galesi, Lauria '11]	HARD [Beame, Culberson, Mitchell, Moore '05]	HARD [Chvátal, Szemerédi '88] Improved [Ben-Sasson, Galesi '01] (size $\exp(n/\Delta^{1+\epsilon})$) $\Delta = m/n$		
Resolution	OPEN Some partial results ⁽¹⁾		HARD [Chvátal, Szemerédi '88] $\exp(n/\Delta^{2+\epsilon})$ Improved [Beame, Karp, Pitassi, Saks '98], [Ben-Sasson '01]		
Polynomial Calculus	OPEN	HARD [Conneryd, dR, Nordström, Pang, Risse '23]	$\mathbb{F} \neq 2$	HARD [Ben-Sasson, Impagliazzo '99]	
			$\mathbb{F} = 2$	HARD [Alekhnovich, Razborov '01]	EASY
Sherali-Adams	OPEN Some partial results ⁽²⁾	OPEN	HARD [Grigoriev '01, Schoenebeck '08]		
Sum of Squares	OPEN Some partial results ⁽³⁾ $\mathcal{G}(n, 1/2)$: degree = $\Theta(\log n)$	OPEN [Kothari, Manohar '21] $\mathcal{G}(n, 1/2)$: $d \geq \Omega(\log n)$			
Cutting Planes	OPEN	OPEN	OPEN $\Theta(\log n)$ -SAT [Fleming, Pankratov, Pitassi, Robere '17] [Hrubeš, Pudlák '17]		Quasi-poly EASY [Fleming, Göös, Impagliazzo, Pitassi, Robere, Tan, Wigderson '21] [Dadush, Tiwari '20]

⁽¹⁾ [Beame, Impagliazzo, Sabharwal '01], [Pang '21], [Atserias, Bonacina, dR, Lauria, Nordström, Razborov '18], [Lauria, Pudlák, Rödl, Thapen '13]

⁽²⁾ [dR, Potechin, Risse '23]

⁽³⁾ [Meka, Potechin, Wigderson '15], ..., [Barak, Hopkins, Kelner, Kothari, Moitra, Potechin '16], [Pang '21]

Back to planted clique

Clique formula $\text{Clique}(G, k)$

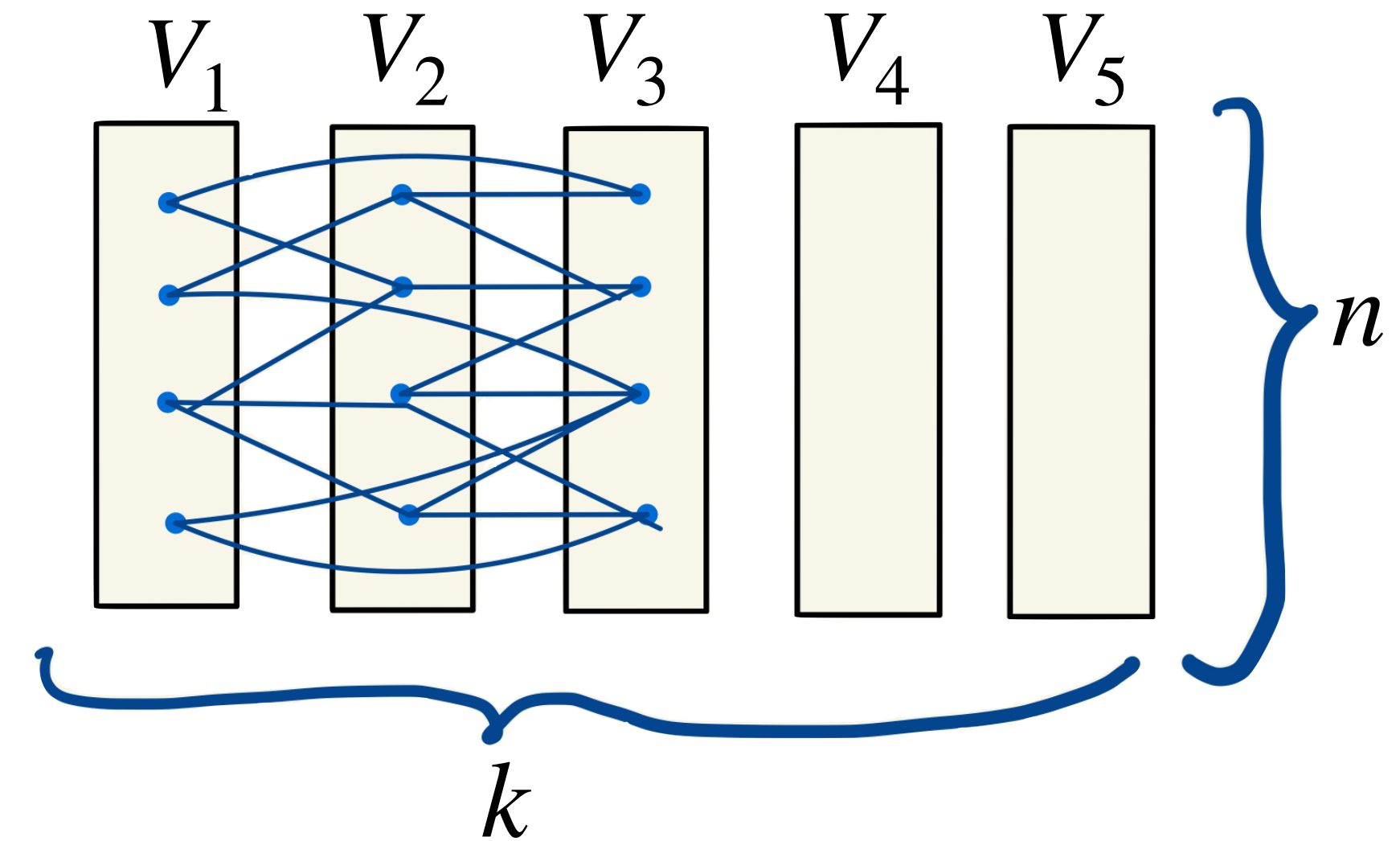
► Block encoding

Variables: x_v for every vertex v

Clauses:

$$\sum_{v \in V_i} x_v = 1 \quad \text{for each block } V_i$$

$$x_v x_u = 0 \quad \text{non-edge } (u, v) \notin E(G)$$



How to prove uSA size lower bounds

- Unary Sherali-Adams refutation

$$\sum_i p_i q_i + \sum_j c_j r_j = -M$$

± 1 coefficients Monomials, e.g., $x\bar{y}z$

- “Pseudo-measure” μ mapping polynomials to \mathbb{R} , linear

$$\square -\delta \leq \mu(p_i q_i) \leq \delta$$

$$\square \mu(r_j) \geq -\delta$$

should be defined for all polynomials
(not only bounded degree!)

μ defined on monomials and
extended linearly to polynomials

- Size lower bound: $\mu(1)/\delta$

(μ is the dual object for linear system with
objective minimize sum of coefficients)

Clique formula $\text{Clique}(G, k)$

► Block encoding

Variables: x_v for every vertex v

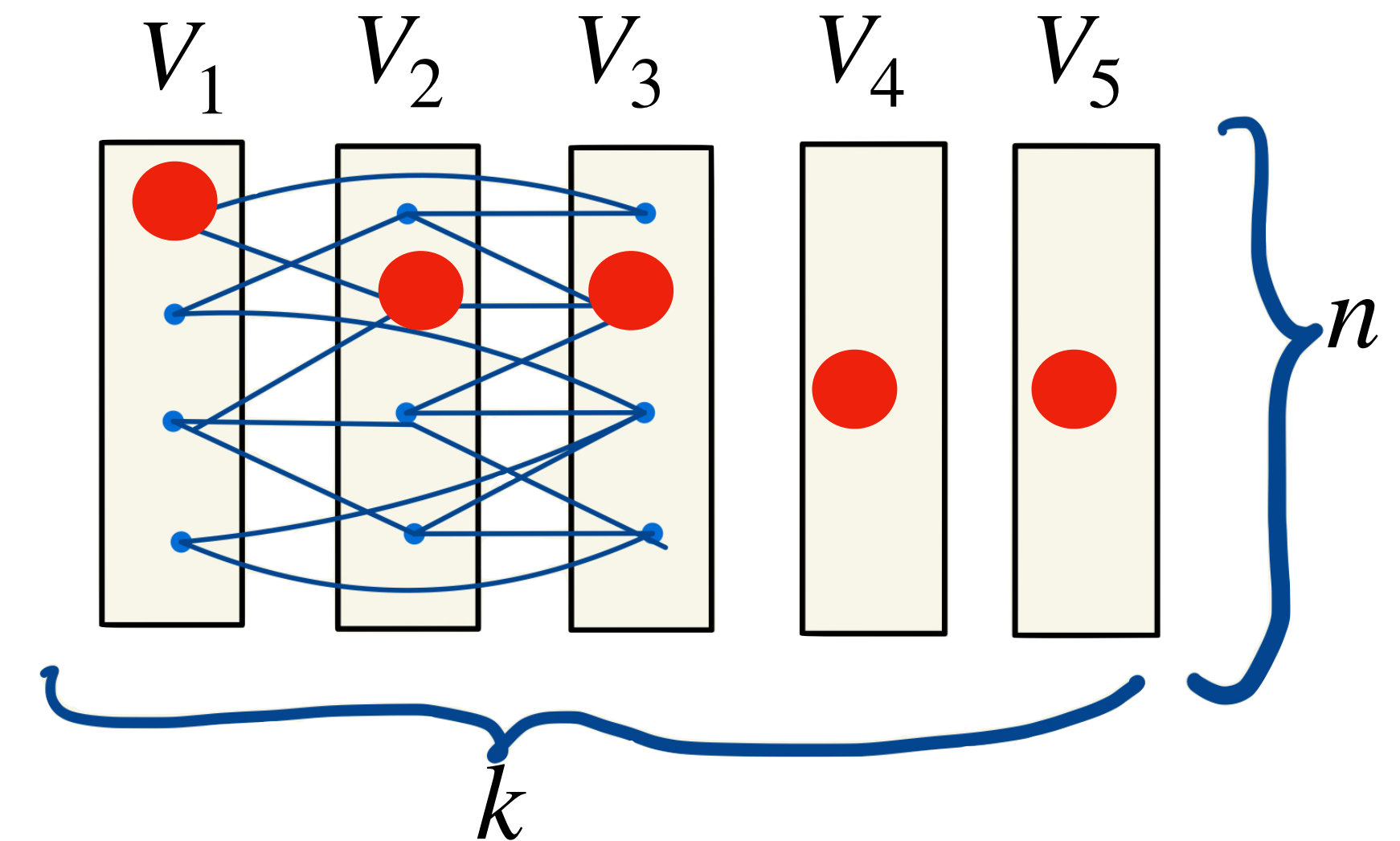
Clauses:

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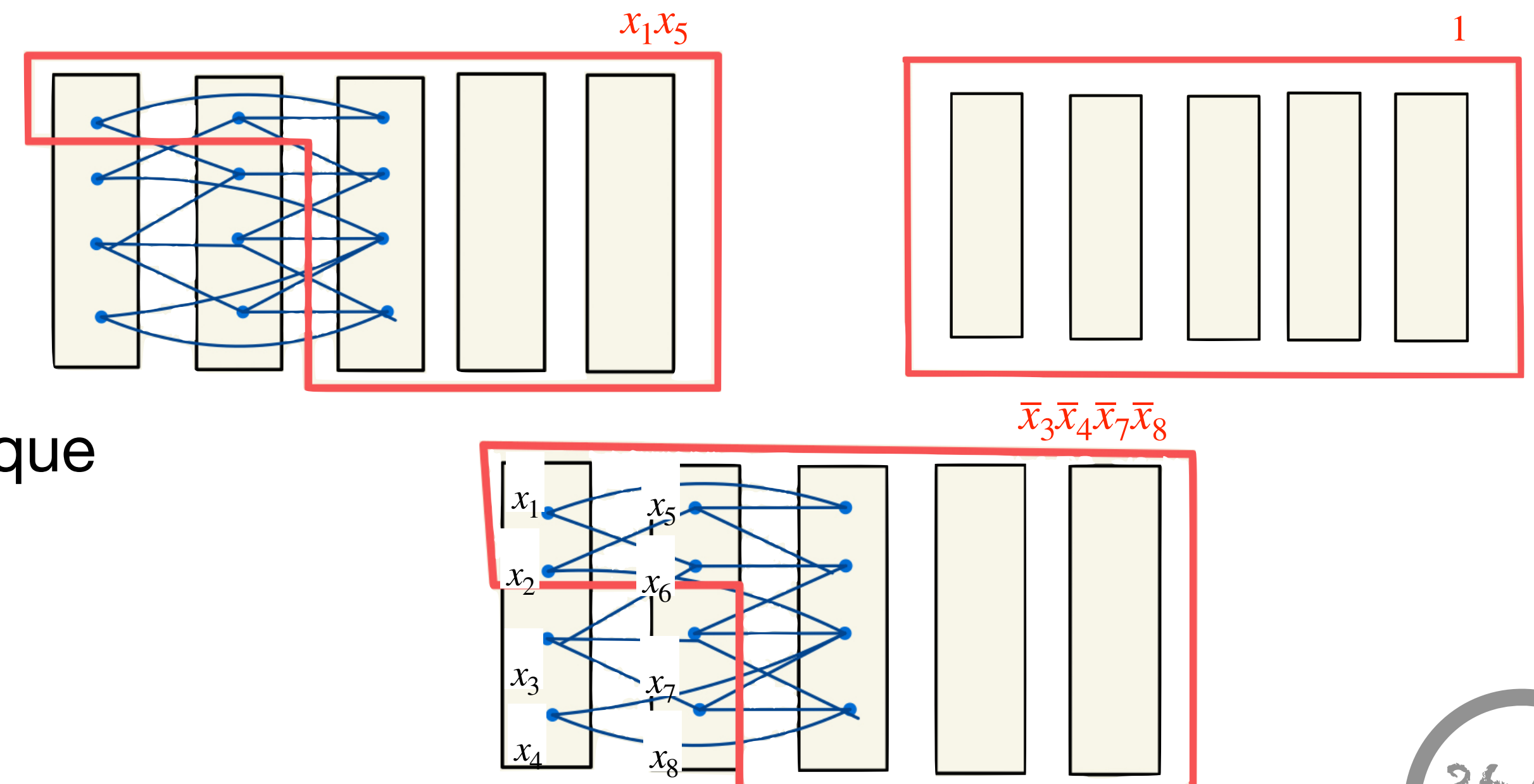
$$x_v x_u = 0 \quad \text{non-edge } (u, v) \notin E(G)$$

► Monomial = rectangle Q

- Set of k -tuples ruled out as candidate k -clique
- k -dimensional hypercube
- Cartesian product of $Q_i \subseteq V_i$



k -tuple (candidate k -clique)



Pseudo-measure is a measure of progress

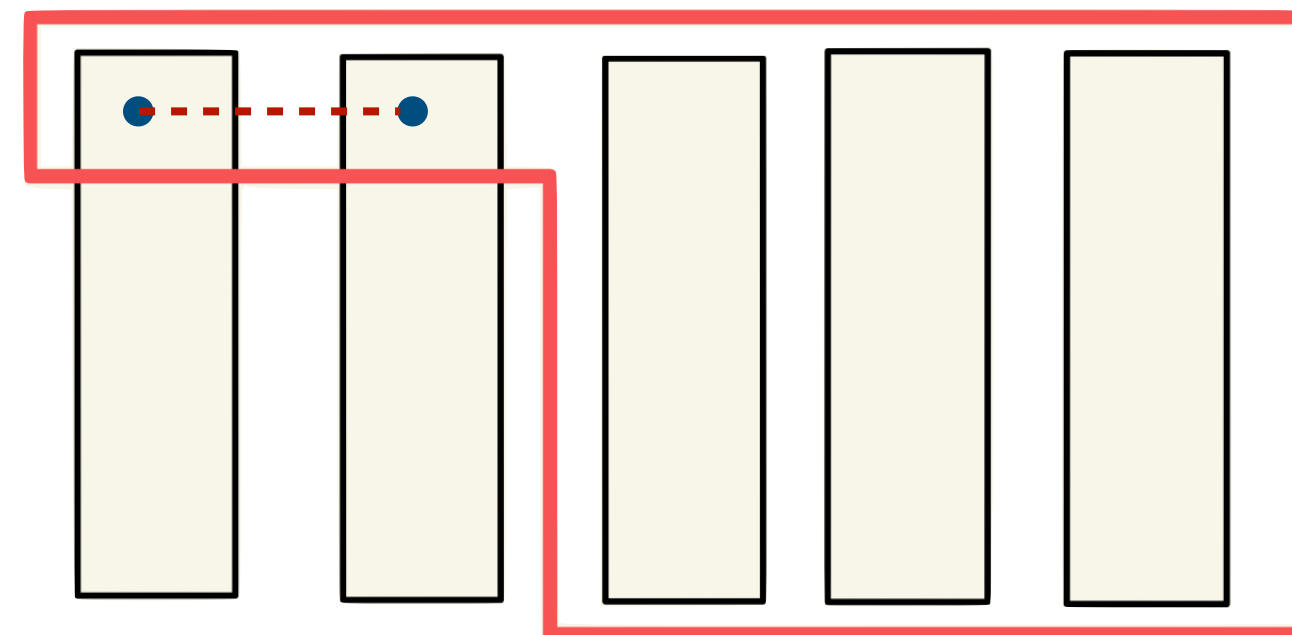
- ▶ Measure we define satisfies much more: captures progress
- ▶ How much progress does a monomial/rectangle Q represent?



- ▶ Axioms should represent small progress
- ▶ Set of all tuples should represent complete progress
- ▶ For general Q ? The smallest derivation of Q
 - Min # of axioms needed to derive Q
(between 1 and n^2) — useful for degree/
width lower bound

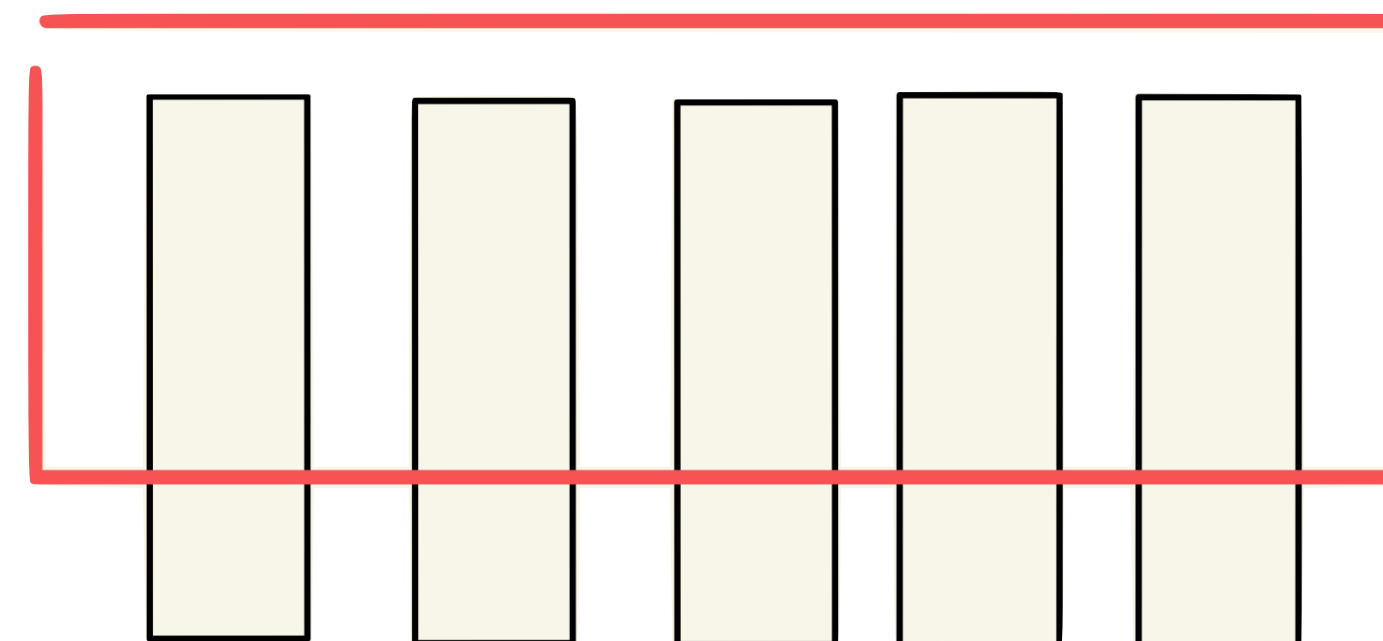
Expected behavior of a progress measure

- Axioms ≈ 0

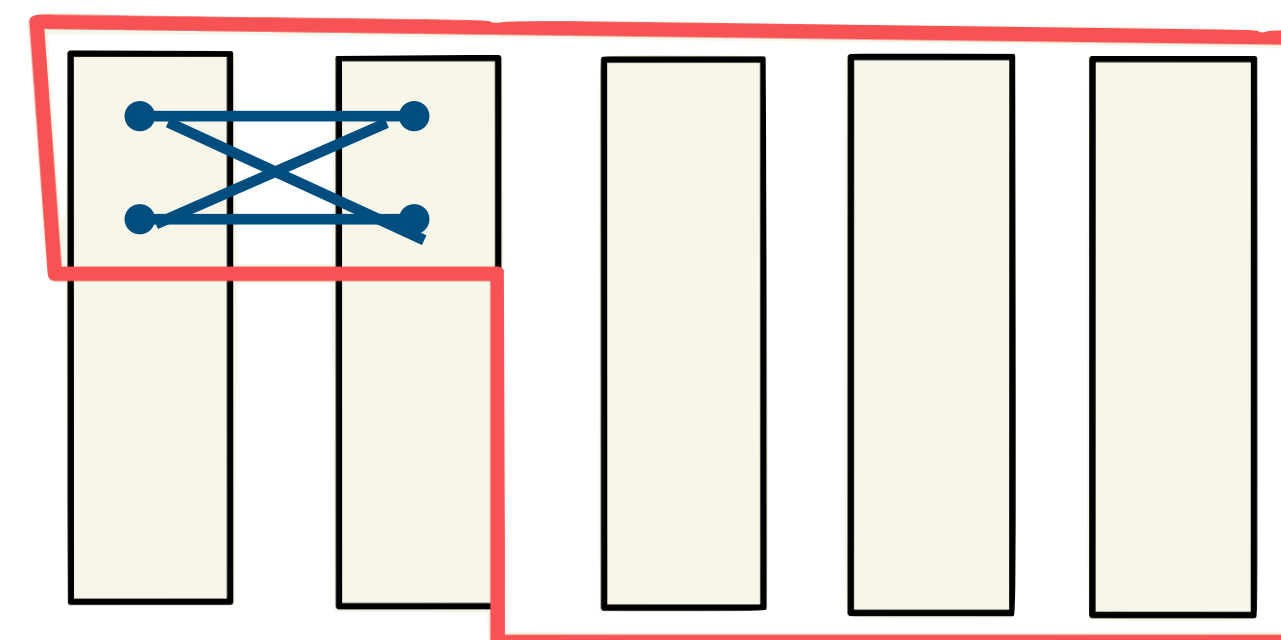
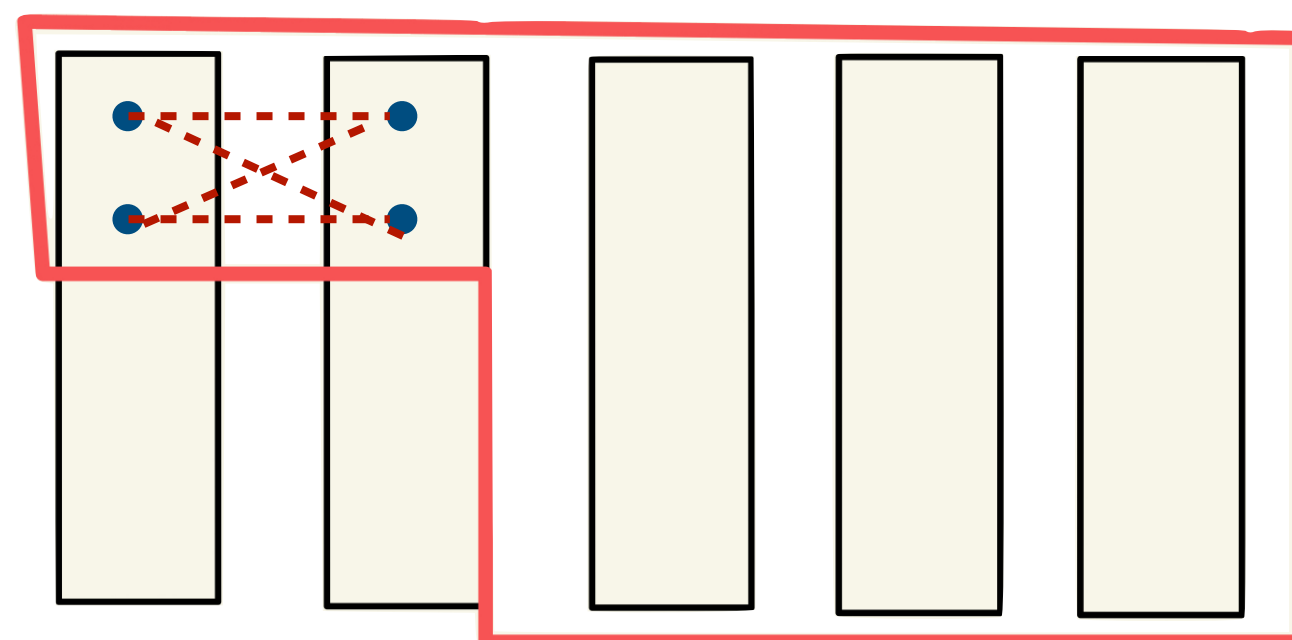


- Large rectangle progress \approx size of rectangle

(Large then should behave "random" / as expected)

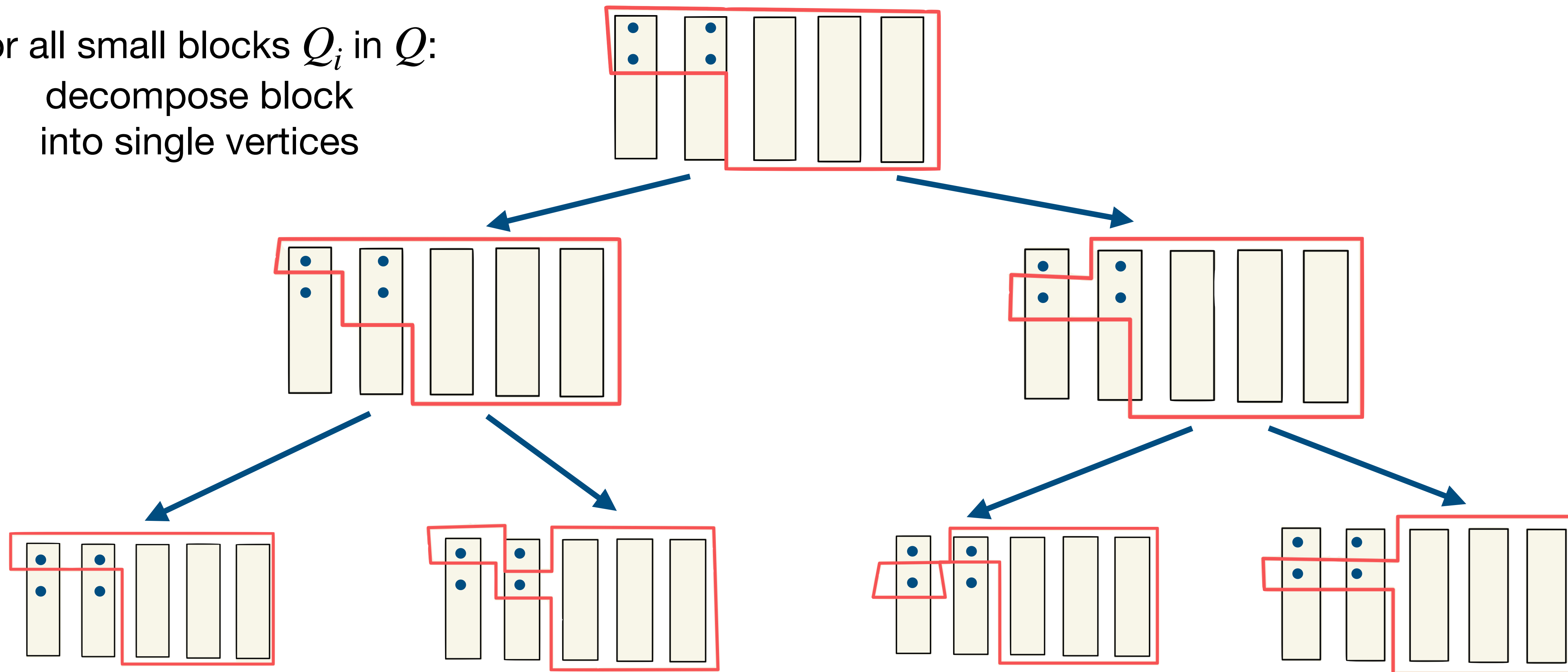


- If rectangle contains small blocks? Depends...



Decomposition of rectangles

For all small blocks Q_i in Q :
decompose block
into single vertices



$\mathcal{Q} = \{\text{rectangles at leaves}\}$ is a partition of Q
can analyse if blocks with only 1 vertex are axioms or are interesting

Decomposition of rectangles

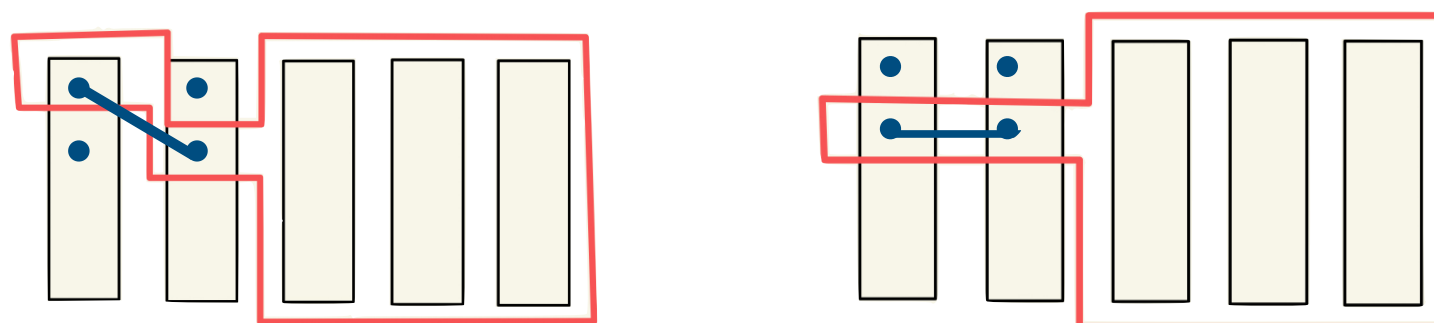
► Given rectangle Q : partition Q into family of rectangles \mathcal{Q} s.t. $\forall R \in \mathcal{Q}$:

□ Either R is an axiom (or contained in an axiom)



$$\mu(\text{axioms}) \approx 0$$

□ Or R is a clique on small blocks + large blocks (good rectangles)



$$\mu(\text{good } R) \approx |R|$$

□ Or R is so small, it represents negligible progress

$$\mu(\text{small } R) \lesssim \text{negligible}$$

► Want to define μ that satisfies this and also *additivity*

$$\mu\left(\left(\begin{array}{|c|c|c|c|c|} \hline \bullet & \bullet & \bullet & \bullet & \bullet \\ \hline \end{array}\right) + \mu\left(\left(\begin{array}{|c|c|c|c|c|} \hline \bullet & \bullet & \bullet & \bullet & \bullet \\ \hline \end{array}\right)\right) = \mu\left(\left(\begin{array}{|c|c|c|c|c|} \hline \bullet & \bullet & \bullet & \bullet & \bullet \\ \hline \end{array}\right)\right)$$

$$\mu(Q) = \sum_{R \in \mathcal{Q}} \mu(R)$$

Defining the measure (failed attempts)

► Size of rectangle: $\mu_1(Q) = |Q|$ Fails on axioms

► Progress is to rule out cliques: $\mu_2(Q) = \{\# k\text{-cliques in } Q\}$ Fails on whole space

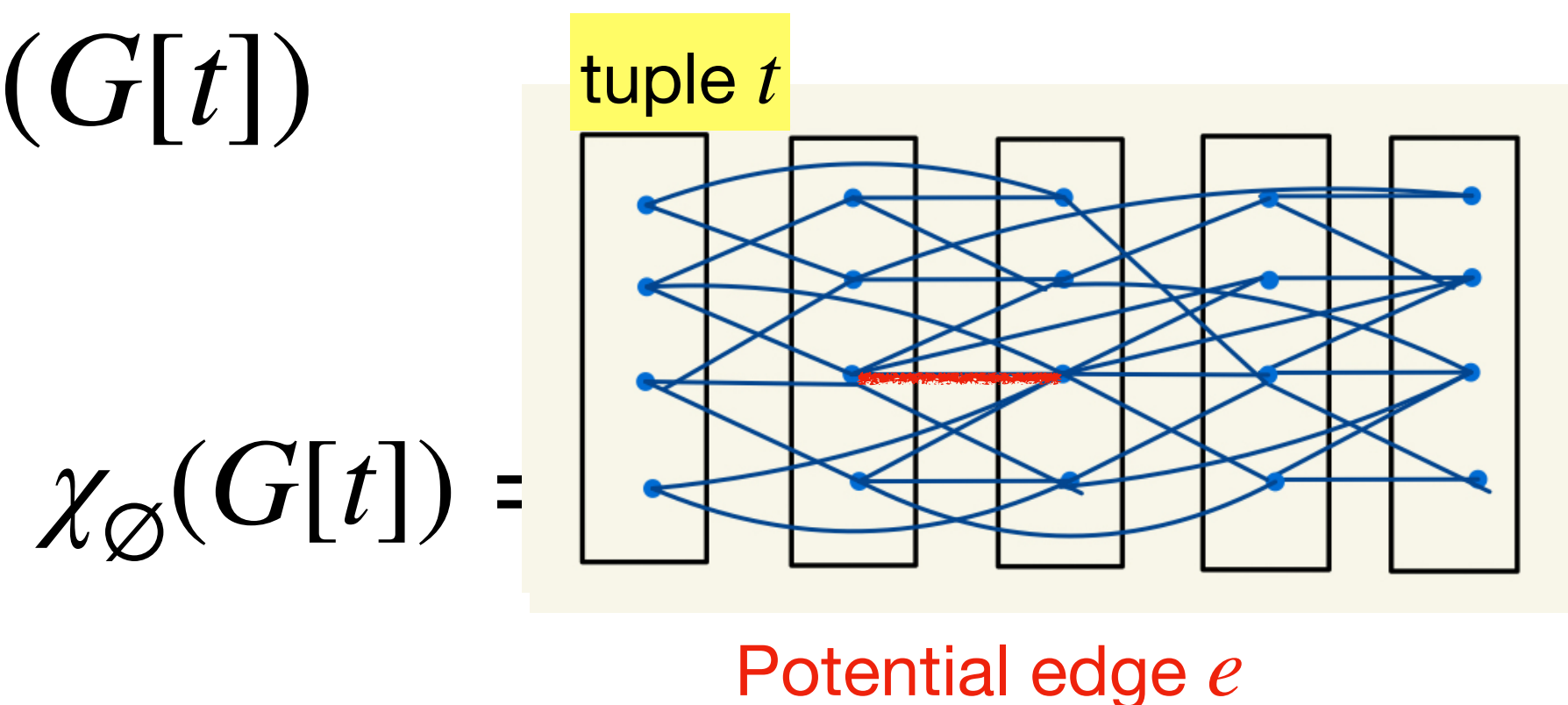
► Let's rewrite failed attempts

► For $E \subseteq \binom{t}{2}$, we have $\chi_E(G[t]) = \prod_{e \in E} \chi_e(G[t])$

$$\mathbf{1}_{t \text{ is a clique}} = \sum_{E \subseteq \binom{t}{2}} \chi_E(G[t]) \cdot 2^{-\binom{k}{2}}$$

$$\mu_2(Q) = \sum_{t \in Q} \sum_{E \subseteq \binom{t}{2}} \chi_E(G[t]) \cdot 2^{-\binom{k}{2}}$$

$$\chi_e(G[t]) = \begin{cases} 1 & \text{if } e \in G[t] \\ -1 & \text{if } e \notin G[t] \end{cases}$$



$$\mu_1(Q) = \sum_{t \in Q} \chi_{\emptyset}(G[t])$$

Defining the measure (successful attempt)

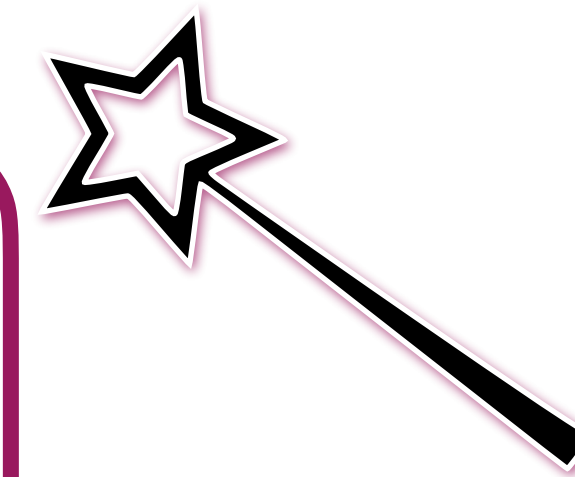
- Choose $d = \varepsilon \cdot \omega(G)$

$$\mu_2(Q) = \sum_{t \in Q} \sum_{E \subseteq \binom{[k]}{2}} \chi_E(G[t]) \cdot 2^{-\binom{k}{2}}$$

$$\mu_1(Q) = \sum_{t \in Q} \chi_{\emptyset}(G[t])$$

Definition of measure:

$$\mu(Q) = n^{-k} \sum_{t \in Q} \sum_{\substack{E \subseteq \binom{[k]}{2} \\ \text{vc}(E) \leq d}} \chi_E(G[t])$$



Defining the measure (successful attempt)

- ▶ Choose $d = \varepsilon \cdot \omega(G)$
- ▶ Clearly additive!
- ▶ Note that if $E \neq \emptyset$, then $\mathbb{E}[\chi_E(G[t])] = 0$
- ▶ In **expectation**, measure satisfies:
 - Whole space has measure 1
 - Rectangle Q has measure $|Q|/n^k$
 - Axioms (conditioned on non-edge $e = (u, v)$) has measure 0
- ▶ “Just” need to show concentration... (There are 2^{kn} rectangles)

Definition of measure:

$$\mu(Q) = n^{-k} \sum_{t \in Q} \sum_{\substack{E \subseteq \binom{t}{2} \\ \text{vc}(E) \leq d}} \chi_E(G[t])$$

$$\mu(\text{axiom}) = n^{-k} \sum_{t \in Q} \sum_{\substack{E \subseteq \binom{t}{2}, \text{vc}(E) = d \\ \text{vc}(E \cup \{e\}) = d + 1}} \chi_E(G[t])$$

Well-behaved graphs (property of random G)

1. Rich extension property:

all small tuples have many common neighbours on every block

2. Small error sets (similar to “clique-denseness” from [ABdRLNR '18], but more natural :)

- ▶ Q has *common neighbourhoods of expected size* if:
all small tuples have expected # of common neighbours in every block of Q
- ▶ For all large Q , \exists small $S \subseteq V$ s.t. $Q \setminus S$ has *common neighbourhoods of expected size*

Well-behaved graphs (property of random G)

3. **Bounded character sum** for every edge set E in class (simplified** version):

$$\left| \sum_{t \in Q} \chi_E(G[t]) \right| \leq |Q| n^{-\varepsilon \cdot \text{vc}(E)}$$

We rely on a notion related to **vertex-cover Kernels** as used in FPT algorithms

View E as subset of $\binom{[k]}{2}$ mapped onto $G[t]$

$$\mu(Q) = n^{-k} \sum_{t \in Q} \chi_{\emptyset}(G[t]) + n^{-k} \sum_{t \in Q} \sum_{\substack{E \subseteq \binom{[k]}{2}, E \neq \emptyset \\ \text{vc}(E) \leq d}} \chi_E(G[t]) \approx (1 - n^{-\varepsilon}) \frac{|Q|}{n^k}$$

- Step 1: Prove that random graphs are whp well-behaved
- Step 2: Prove that clique is hard for uSA on well-behaved graphs

Random graphs have bounded character sums

► Simplified statement $\left| \sum_{t \in Q} \chi_E(G[t]) \right| \leq |Q| n^{-\varepsilon \cdot \text{vc}(E)}$ **Very many rectangles Q**

► Markov inequality:

$$\Pr \left[\left| \sum_{t \in Q} \chi_E(G[t]) \right| > s \right] \leq \frac{\mathbb{E} \left[\left(\sum_{t \in Q} \chi_E(G[t]) \right)^m \right]}{s^m}$$

$$\begin{aligned} \mathbb{E} \left[\left(\sum_{t \in Q} \chi_E(G[t]) \right)^m \right] &= \sum_{t_1, \dots, t_m \in Q} \mathbb{E} \left[\prod_{i \in [m]} \chi_E(G[t_i]) \right] \\ &\leq \sum_{t_1, \dots, t_m \in Q} \left| \mathbb{E} \left[\prod_{i \in [m]} \chi_E(G[t_i]) \right] \right| \end{aligned}$$

If some $\chi_e(G[t_i])$ appears only once in $\prod_{i \in [m]} \chi_E(G[t_i])$
then $\mathbb{E} \left[\prod_{i \in [m]} \chi_E(G[t_i]) \right] = 0$

Note: E has a matching M of size $\geq \text{vc}(E)/2$

Planted clique

- ▶ Some take aways:
 - ▶ Discover properties of random graphs that imply hardness
 - ▶ We build on previous properties (tree-like resolution, regular resolution, unary Sherali-Adams)
 - ▶ Lower bound for unary Sherali-Adams essentially independent of encoding
 - ▶ Probably useful: **progress measure**, decomposition of rectangles
- ▶ Open problems:
 - ▶ Size lower bounds for other proof systems: Resolution, SA, NS over \mathbb{F}_p , SoS, ...
 - ▶ Improve result for planted clique of size \sqrt{n} (regular resolution, uSA)
 - ▶ Combinatorial description of “bounded character sums” property? Of μ ?

Final remarks

- ▶ Average-case hardness in proof complexity
 - ▶ Lower bound for classes of algorithms
 - ▶ Candidate hard-instances
 - ▶ Guide us to understand properties that make instances hard
- ▶ Open problems:
 - ▶ Upper bounds for **different thresholds** (e.g., colouring)
 - ▶ Lower bounds for other proof systems and other problems (e.g., MCSP)
 - ▶ **Average-case reduction** within a proof system?

More open problems

Thank you!

	k-clique	k-coloring	3-SAT		3-XOR
Tree-like Resolution	HARD [Beyersdorff, Galesi, Lauria '11]	HARD [Beame, Culberson, Mitchell, Moore '05]	HARD [Chvátal, Szemerédi '88] Improved [Ben-Sasson, Galesi '01] (size $\exp(n/\Delta^{1+\epsilon})$) $\Delta = m/n$		
Resolution	OPEN Some partial results ⁽¹⁾		HARD [Chvátal, Szemerédi '88] $\exp(n/\Delta^{2+\epsilon})$ Improved [Beame, Karp, Pitassi, Saks '98], [Ben-Sasson '01]		
Polynomial Calculus	OPEN	HARD [Conneryd, dR, Nordström, Pang, Risse '23]	$\mathbb{F} \neq 2$	HARD [Ben-Sasson, Impagliazzo '99]	
			$\mathbb{F} = 2$	HARD [Alekhnovich, Razborov '01]	EASY
Sherali-Adams	OPEN Some partial results ⁽²⁾	OPEN	HARD [Grigoriev '01, Schoenebeck '08]		
Sum of Squares	OPEN Some partial results ⁽³⁾ $\mathcal{G}(n, 1/2)$: degree = $\Theta(\log n)$	OPEN [Kothari, Manohar '21] $\mathcal{G}(n, 1/2)$: $d \geq \Omega(\log n)$			
Cutting Planes	OPEN	OPEN	OPEN $\Theta(\log n)$ -SAT [Fleming, Pankratov, Pitassi, Robere '17] [Hrubeš, Pudlák '17]		Quasi-poly EASY [Fleming, Göös, Impagliazzo, Pitassi, Robere, Tan, Wigderson '21] [Dadush, Tiwari '20]

⁽¹⁾ [Beame, Impagliazzo, Sabharwal '01], [Pang '21], [Atserias, Bonacina, dR, Lauria, Nordström, Razborov '18], [Lauria, Pudlák, Rödl, Thapen '13]

⁽²⁾ [dR, Potechin, Risse '23]

⁽³⁾ [Meka, Potechin, Wigderson '15], ..., [Barak, Hopkins, Kelner, Kothari, Moitra, Potechin '16], [Pang '21]